

# Senior UX Designer

Santa Clara Valley (Cupertino), California, United States  
Design



Submit CV

[Back to search results](#)

## Summary

Posted: Sep 18, 2019  
Weekly Hours: 40  
Role Number: 200103280

Hardware Engineering is seeking a product designer to work on internal software applications for iOS and the web. You are an adept problem solver, self starter, and excellent communicator with an eye for aesthetic taste and quality. You will be instrumental and influential, impacting the way critical data flows through the business.

## Key Qualifications

- Candidates must be able to work independently and excel in a dynamic, hands-on, cross-functional and creative corporate environment
- Must possess excellent communication and interpersonal skills, patience, and an eye for pixel perfection
- Expert knowledge of user-centered design principles and demonstrable fluency with design tools including the ability to rapidly prototype designs
- Ability to organize complex software interactions into user stories and prototypes
- Can distill business process and software logic with varied touch-points into clear, concise user flows
- Can work collaboratively with a distributed team of interface designers, software engineers, and quality engineers to conceive, develop and present design solutions

## Description

The core responsibility for this role is to distill highly complex business processes into clean, understandable solutions, working with members of the Tools Team as well as our cross-functional partners, program management, and executive sponsors to lead end-to-end internal software initiatives.

This role will require a candidate to empathetically and persistently meet with users and stakeholders to gather requirements and validate design decisions, deliver design assets and user stories to engineering teams within tight deadlines, and communicate with QA on expectations of final solutions. Team collaboration and buy-in are critical to success — you must be able to galvanize a broad range of opinions around a shared and common goal as well as represent the Hardware Tools Team in presentations to stakeholders and leadership.

## Education & Experience

Degree in design, visual arts, communication, creative, or equivalent experience  
Experience designing component-based web, mobile, or desktop applications  
Expert knowledge of user-centered design principles

Submit CV

[Back to search results](#)



[See all roles in Santa Clara Valley \(Cupertino\)](#)

Apple is an equal opportunity employer that is committed to inclusion and diversity. We also take affirmative action to offer employment and advancement opportunities to all applicants. Apple is committed to working with and providing reasonable accommodation to applicants with physical and mental disabilities. Apple is a drug-free workplace.

Apple Jobs at Apple

### Shop and Learn

- Mac
- iPad
- iPhone
- Watch
- TV
- Music
- iTunes
- iPod touch
- Accessories
- Gift Cards

### Apple Store

- Find a Store
- Genius Bar
- Today at Apple
- Apple Camp
- Field Trip
- Apple Store App
- Refurbished and Clearance
- Financing
- Reuse and Recycling
- Order Status
- Shopping Help

### For Education

- Apple and Education
- Shop for University

### For Business

- Apple and Business
- Shop for Business

### Account

- Manage Your Apple ID
- Apple Store Account
- iCloud.com

### Apple Values

- Accessibility
- Environment
- Privacy
- Supplier Responsibility

### About Apple

- Newsroom
- Apple Leadership
- Job Opportunities
- Investors
- Events
- Contact Apple

More ways to shop: visit an [Apple Store](#), call 1800-692-7753 or [find a reseller](#).